

Colin Hehn

Currently living in: Chicago, IL



Education



B.S. in Computer Science · University of Iowa

Iowa City, IA · Aug. '21 - Graduation Date: May 2025

- Coursework: Data Structures, System Architecture, Operating Systems, Algorithms, Networking, Databases, Human-Computer Interaction, Front-End Development.
- Extracurriculars: Vice President / eSports @ Iowa, Concert Piano & Vocals, Systems Team / Hyperloop @ Iowa, Member / Association for Computing Machinery.

Experience



SWE Intern · YouTube

Mountain View, CA · May - Aug. 2024

- Integrated International Standard Recording Code (ISRC) into a forthcoming API within YouTube Music in C++, allowing external developers to cross-reference artist performance from internal **SQL** databases with other streaming platforms via **RPC**.
- Data Validation Testing & System Monitoring Configuration via Python.



G STEP Intern · Google

Mountain View, CA · May - Aug. 2022 & 2023

- Co-authored a C++ library, alongside 28 pages of design documentation, for detecting errors in Google Analytics data reprocessing framework intent on saving ~2.5 engineering hours, per week, for a team of six engineers.
- Developed an **E2E server** to display user brand search preferences from an **internal** API in webpage format, inclusive of HTTP-based authentication, RPC Handlers, and security policy, for a team of 21 engineers' ML Model Debugging.



Student Researcher · UI Health Care

Iowa City, IA · Nov. '21 - May '22

- Formulated scripts in **Python** & **PostgreSQL** particularly for the use of large scale database file manipulation and hospital data organization.
- Used DICOM Metadata to make inferences and categorize patient data. Essentially the work of a **Junior Database Administrator**.



SWE Intern · Exioite LLC.

Carpentersville, IL · Jun. '20 - Apr. '21

- Designed a ~3000 line Windows, MacOS, and Mobile solution in C#, Xml, & Xamarin.
- Data storage and client communication through a **Restful API**, **Azure** Functions, and **SQL** Database.
- Applications relied heavily on the MVVM Model. Learned the FTE-level ropes of Git, product design, and a bit of Stack Overflow.

My Skills

Backend & Flex

- Java
- Python
- C++
- C#
- HTTP & Rest API
- AWS, Azure, Firebase
- Linux & Bash
- Git & Mercurial (VCS)

Databases

- PostgreSQL
- NoSQL
- Docker
- MongoDB
- Neo4J

Frontend

- Javascript & Typescript
- Node.js
- React (and React Native)
- HTML & CSS
- Bootstrap

UX & Product Tools

- Figma (how I made this résumé!)
- Protopie
- Adobe Photoshop & AE

Some Past Projects



🔁 Vice President • eSports @ Iowa

Iowa City, IA · Sep. '21 - May '24

- Grew broadcasting viewership by 261%, and social media engagement by 218%.
- Revamped the club's entire brand, inclusive of graphics, social media, broadcasting, and new member conversion (Figma, GIMP, OBS, and Final Cut Pro).



Panic @ CLC · Crystal Lake Central High School

Crystal Lake, IL · Nov. '20 - Jun. '21

Managed a highschool-level agile development team through boards on JetBrains Space platform. Integrated our database in Google's Firebase NoSQL format to our Native iOS application, predominantly written in Swift.



Andee · Startup Project

Crystal Lake, IL · May '21 - Feb '22

 Designed a 25 Frame UX Mockup of a cross-platform mobile app in Figma & Protopie.

Started work on a consumer health application with my former football coach. Almost made it to MVP.

I'm not done however → A minimalist **productivity app** is in the works!